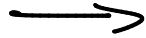


$$\langle x, a_1 \rangle = b_1$$

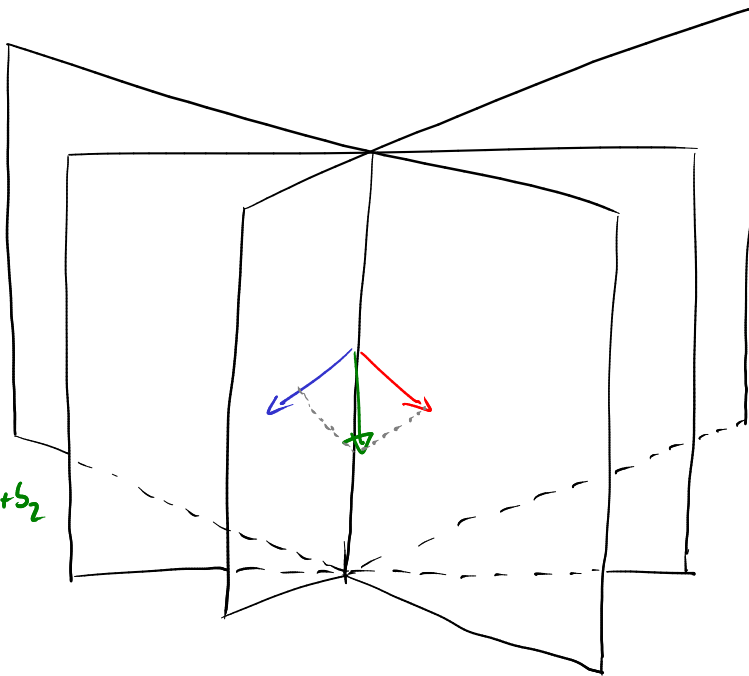
$$\langle x, a_2 \rangle = b_2$$



$$\langle x, a_1 \rangle = b_1$$

$$\langle x, \lambda a_1 + a_2 \rangle = \lambda b_1 + b_2$$

H_{a_1, b_1}



H_{a_2, b_2}

Adding a multiple
of hyperplane A
to hyperplane B
rotates B around
the intersection of
 A and B .

$H_{\lambda a_1 + a_2, \lambda b_1 + b_2}$

Lemma Let $a_1, \dots, a_k \in \mathbb{R}^d$, $b_1, \dots, b_k \in \mathbb{R}$, $\lambda_1, \dots, \lambda_k \in \mathbb{R}$. Then

$$\bigcap_i H_{a_i, b_i} \subset H_{\sum \lambda_i a_i, \sum \lambda_i b_i}$$

Proof: $\langle x, a_i \rangle = b_i \forall i \Rightarrow \sum \lambda_i \langle x, a_i \rangle = \langle x, \sum \lambda_i a_i \rangle = \sum \lambda_i b_i$

Lemma $0 \neq a_1, a_2 \in \mathbb{R}^d$, $b_1, b_2 \in \mathbb{R}$, $0 \neq \lambda_1, \lambda_2 \in \mathbb{R}$, $\sum \lambda_i a_i \neq 0$.

$$H_{a_1, b_1} \cap H_{a_2, b_2} = H_{a_1, b_1} \cap H_{\sum \lambda_i a_i, \sum \lambda_i b_i} = H_{a_2, b_2} \cap H_{\sum \lambda_i a_i, \sum \lambda_i b_i}$$

Proof: Switch roles! $a_2 = \frac{1}{\lambda_2} (\lambda_1 a_1 + \lambda_2 a_2) - \frac{\lambda_1}{\lambda_2} a_1$

$$b_2 = \frac{1}{\lambda_2} (\lambda_1 b_1 + \lambda_2 b_2) - \frac{\lambda_1}{\lambda_2} b_2$$

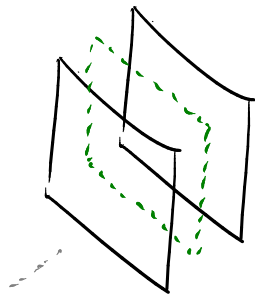
$$H_{a_1, s_1} \cap H_{a_2, s_2} = H_{a_1, s_1} \cap H_{\sum \lambda_i a_i, \sum \lambda_i s_i} = H_{a_2, s_2} \cap H_{\sum \lambda_i a_i, \sum \lambda_i s_i}$$

If a_1, a_2 are independent:

these are translates of the $(d-2)$ -dimensional linear subspace orthogonal to a_1 and a_2 .

$$\sum \lambda_i a_i = 0 \Rightarrow \lambda_i = 0$$

If $a_1 = \beta a_2$ but $s_1 \neq \beta s_2$:
these are all empty!

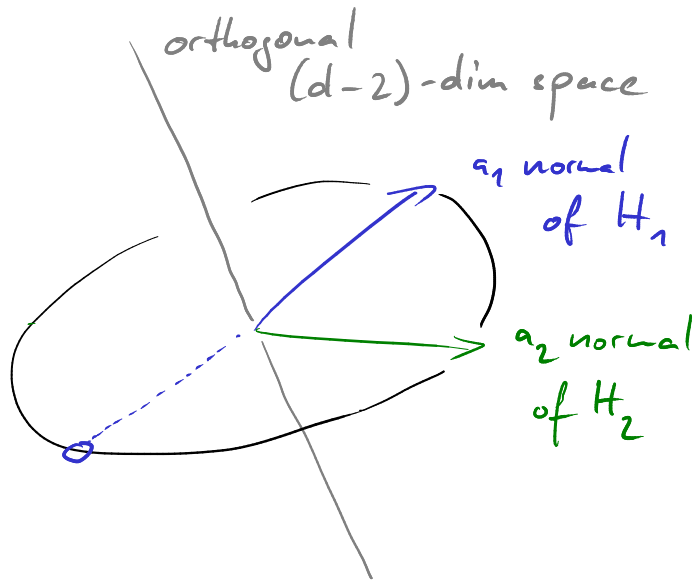


$$\begin{aligned} \sum \lambda_i a_i = 0 \\ \Rightarrow \text{degen. hyperp.} \\ = \emptyset \end{aligned}$$

If $a_1 = \beta a_2$ and $s_1 = \beta s_2$:

these are all the same $(d-1)$ -dimensional hyperplane!

$$\begin{aligned} \sum \lambda_i a_i = 0 \\ \Rightarrow \text{degen. hyperp.} = \mathbb{R}^d \end{aligned}$$



Q: Where can we turn
the normal $\sum \lambda_i a_i$ to
without changing the
intersection? Δ

$$H_1 \cap H_2 = H_1 \cap H_{\sum \lambda_i a_i, \sum \lambda_i b_i}$$

$$\Leftrightarrow \lambda_2 \neq 0.$$

Observation If H' is a third hyperplane with $a_1 \notin H'$,
then there exist λ_1, λ_2 such that

$$H_1 \cap H_2 = H_1 \cap H_{\sum \lambda_i a_i, \sum \lambda_i b_i}$$

i.e. $\langle x, a_1 \rangle = b_1 \Leftrightarrow \langle x, a_1 \rangle = b_1$
 $\langle x, a_2 \rangle = b_2 \quad \langle x, \sum \lambda_i a_i \rangle = \sum \lambda_i b_i$

and $\sum \lambda_i a_i \in H$.

Gaussian Elimination

① pick a hyperplane H

② pick a coordinate such that the normal does not lie in the coordinate hyperp. $\{x \mid x_i = 0\}$

③ rotate all other hyperplanes around their intersection with H until their normals lie in the coordinate hyperplane $\{x \mid x_i = 0\}$

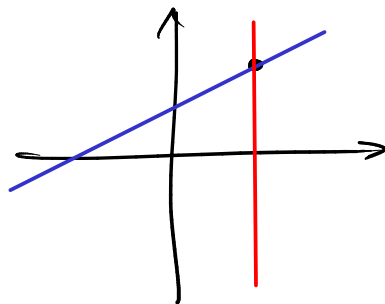
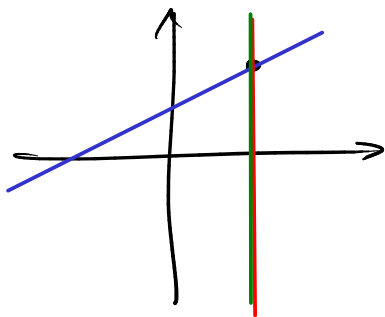
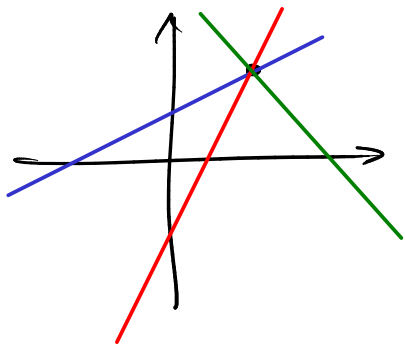
$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} x = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$$

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ 0 & a_{22}' & a_{23}' \\ 0 & a_{32}' & a_{33}' \end{pmatrix} x = \begin{pmatrix} b_1 \\ b_2' \\ b_3' \end{pmatrix}$$

④ repeat until all normals point in coordinate directions

⑤ read off solution.

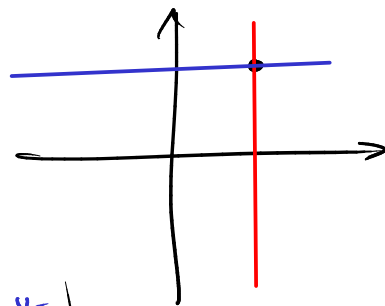
Example



$$\left(\begin{array}{cc|c} * & * & * \\ * & * & * \\ * & * & * \end{array} \right)$$

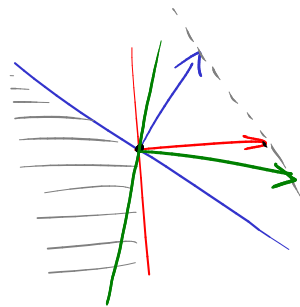
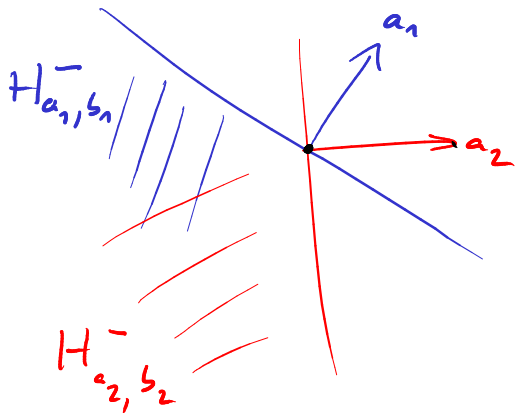
$$\left(\begin{array}{cc|c} * & * & * \\ 0 & * & * \\ 0 & * & * \end{array} \right)$$

$$\left(\begin{array}{cc|c} * & * & * \\ 0 & * & * \\ 0 & 0 & 0 \end{array} \right)$$

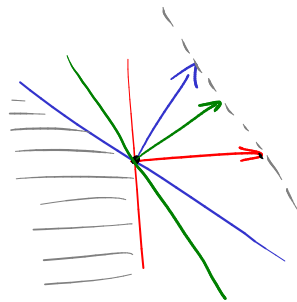


$$\left(\begin{array}{cc|c} * & 0 & * \\ 0 & * & * \\ 0 & 0 & 0 \end{array} \right)$$

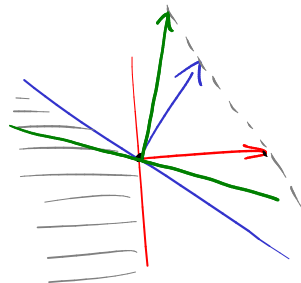
Halfspaces



$$-\frac{1}{4}a_1 + \frac{5}{4}a_2$$



$$\frac{2}{3}a_1 + \frac{1}{3}a_2$$



$$\frac{5}{4}a_1 - \frac{1}{4}a_2$$

Observation: If

$$\lambda_i \geq 0, \quad \sum \lambda_i = 1,$$

then

$$H_{\sum \lambda_i a_i, \sum \lambda_i b_i}^- \supseteq \bigcap_i H_{a_i, b_i}^-$$

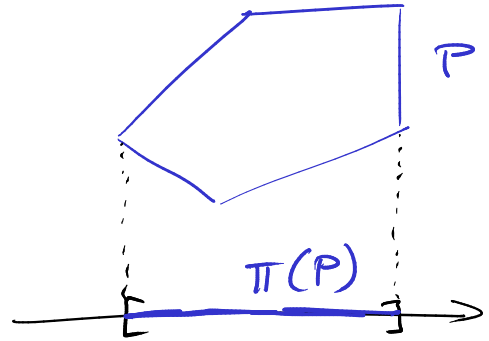
Proof: $Ax \leq b \Rightarrow \langle x, \lambda_i a_i \rangle \leq \lambda_i b_i \quad \forall i \Rightarrow \langle x, \sum \lambda_i a_i \rangle \leq \sum \lambda_i b_i$

Q: When does $Ax \leq b$ have a solution?

Idea: Induction on the dimension!

$$\pi: \mathbb{R}^d \longrightarrow \mathbb{R}^{d-1}$$

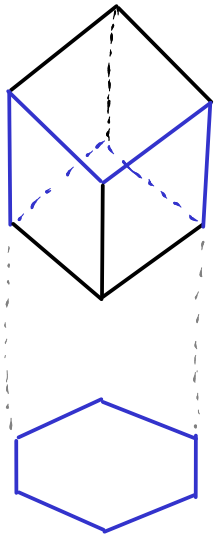
$$\begin{pmatrix} x_1 \\ \vdots \\ x_{d-1} \\ x_d \end{pmatrix} \mapsto \begin{pmatrix} x_1 \\ \vdots \\ x_{d-1} \end{pmatrix}$$



Observation P is non-empty $\Leftrightarrow \pi(P)$ is non-empty

Base Case $d=1$: Easy!

How to transform $Ax \leq b$ into an inequality description of $\pi(P)$?

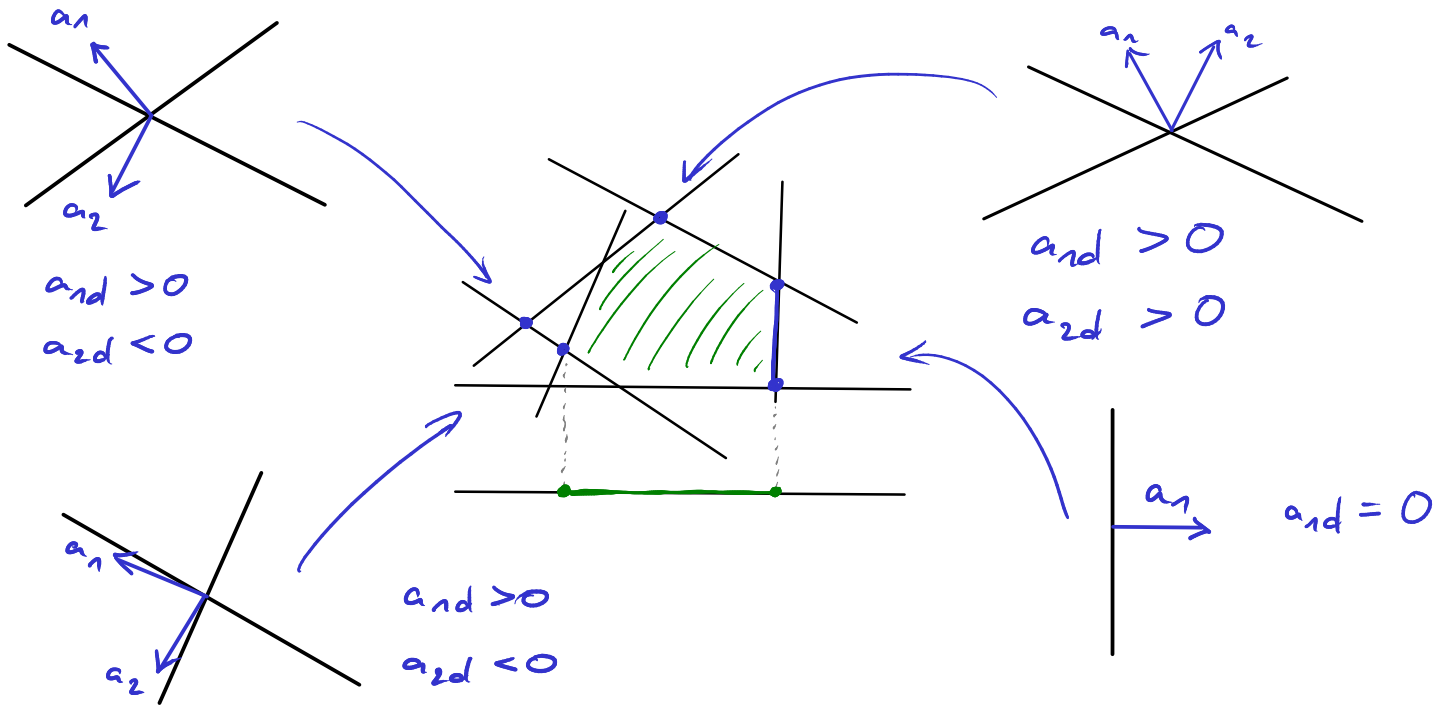


cube

$\pi(\text{cube})$

Facets of the projection are given by certain ridges of the original.

Which ridges?



Constraints on $\Pi(P)$ are given by constraints on P of the form

$$\textcircled{1} \begin{aligned} \langle x, a_1 \rangle &\leq b_1 \\ \langle x, a_2 \rangle &\leq b_2 \end{aligned} \quad \text{with} \quad \begin{aligned} a_{1d} &> 0 \\ a_{2d} &< 0 \end{aligned}$$

OR

$$\textcircled{2} \begin{aligned} \langle x, a_1 \rangle &\leq b_1 \\ &\text{with } a_{1d} = 0. \end{aligned}$$

These need to be rewritten!

These are good!

How to turn this into an inequality defined on \mathbb{R}^{d-1} ?

①

$$\begin{aligned} \langle x, a_1 \rangle &\leq b_1 && \text{with } a_{1d} > 0 \\ \langle x, a_2 \rangle &\leq b_2 && a_{2d} < 0 \end{aligned}$$

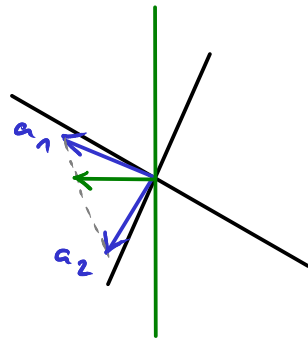
↓

②

$$\langle x, \lambda_1 a_1 + \lambda_2 a_2 \rangle \leq \lambda_1 b_1 + \lambda_2 b_2$$

with $\lambda_1, \lambda_2 > 0$

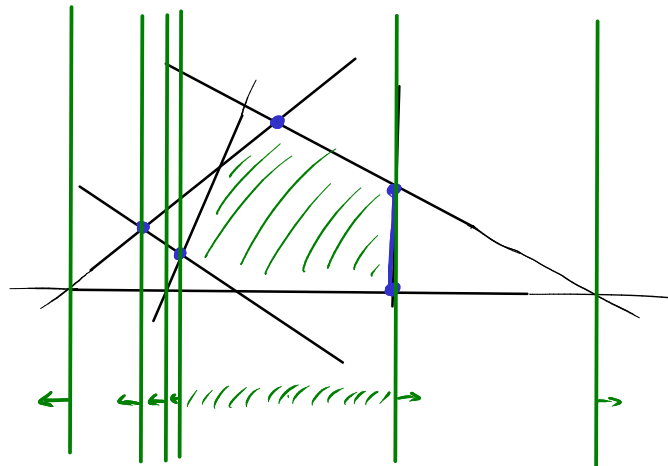
$$\text{and } \left(\sum \lambda_i a_i \right)_d = 0.$$



Note: If x satisfies ① then x satisfies ②!

Which pairs do we take?

All of them!



Fourier - Motzkin Elimination

Thm: If $P = \{x \mid Ax \leq b\}$ then the following is an inequality description of $\pi(P)$:

$$\langle x, a \rangle \leq b$$

for all rows $(a \mid b)$ of $(A \mid b)$
with $a_d = 0$

$$\langle x, -\frac{1}{a_{1d}} a_1 + \frac{1}{a_{2d}} a_2 \rangle \leq -\frac{1}{a_{1d}} b_1 + \frac{1}{a_{2d}} b_2$$

for all pairs of rows $(a_1 \mid b_1)$,
 $(a_2 \mid b_2)$ of $(A \mid b)$ such that
 $a_{1d} < 0$ and $a_{2d} > 0$.

all "vertical" hyperplanes

for any potential
"boundary ridge"
given by hyperp. H_1, H_2
the vertical hyperplane
obtained by turning
 H_1 towards H_2 .

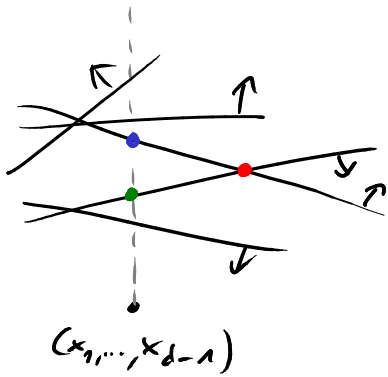
Proof: Let T be the polytope given by the inequality description. Want to show $T = \pi(P)$.

1) $T \supset \pi(P)$. ✓

- we used only some (pairs of) half-spaces
- taking "non-negative combinations" only makes the solution set larger!

2) $T \subset \pi(P)$?

Let $(x_1, \dots, x_{d-1}) \in T$. Does there exist a x_d such that $(x_1, \dots, x_d) \in P$?



$$\langle x, a \rangle \leq b$$

$$\Leftrightarrow \begin{cases} x_d \leq \frac{1}{a_d} \left(b - \sum_{i \neq d} x_i a_i \right) & \text{if } a_d > 0 \\ x_d \geq \frac{1}{a_d} \left(b - \sum_{i \neq d} x_i a_i \right) & \text{if } a_d < 0 \end{cases}$$

There exists an x_d such that $x \in P$.

$$\Leftrightarrow \frac{1}{a_{1d}} \left(b_1 - \sum_{i \neq d} x_i a_{1i} \right) \leq \frac{1}{a_{2d}} \left(b_2 - \sum_{i \neq d} x_i a_{2i} \right)$$

for all $(a_1 | b_1), (a_2 | b_2)$ with $a_{1d} < 0, a_{2d} > 0$.

$$\Leftrightarrow \langle x, -\frac{1}{a_{1d}} a_1 + \frac{1}{a_{2d}} a_2 \rangle \leq -\frac{1}{a_{1d}} b_1 + \frac{1}{a_{2d}} b_2$$

for all $(a_1 | b_1), (a_2 | b_2)$ with $a_{1d} < 0, a_{2d} > 0$.

□

Corollary: Every V -polyhedron is an H -polyhedron.

Proof: $\text{conv}(V) + \text{cone}(Y)$

$$= \left\{ x \in \mathbb{R}^d \mid \exists p \in \mathbb{R}^{|V|} \exists q \in \mathbb{R}^{|Y|} : x = \sum p_i v_i + \sum q_j y_j \right. \\ \left. p_i \geq 0, q_j \geq 0, \sum p_i = 1 \right\}$$

$$= \pi \left(\left\{ (x, p, q) \in \mathbb{R}^{d+|V|+|Y|} \mid x = \sum p_i v_i + \sum q_j y_j \right. \right. \\ \left. \left. p_i \geq 0, q_j \geq 0, \sum p_i = 1 \right\} \right)$$

$$\pi: \mathbb{R}^{d+|V|+|Y|} \rightarrow \mathbb{R}^d \quad (x, p, q) \mapsto x.$$

▷ $\text{conv}(V) + \text{cone}(Y)$ is the projection of an H -polyhedron.

▷ By F-M: Projections of H -polyhedra are H -polyhedra.

□

Fourier - Motzkin Elimination allows us to

▷ convert V- to H-descriptions.

▷ check whether $Ax \leq b$ has a solution

▷ find a solution if one exists

- find $(x_1, \dots, x_{d-1}) \in \pi(P)$

- find x_d

▷ enumerate all integer solutions

But the running time is terrible:

▷ each step essentially squares the number of inequalities.

Q: Given $Ax \leq b$.

If there is a solution, I can give you a valid x to prove this claim.

If there is no solution, is there some kind of certificate I can use to prove this claim?

Ausatz: How does Fourier-Motzkin show that there is no solution to $Ax \leq b$.

Unsolvable $d=1$ ineq. system: $x_1 \leq c_1 < c_2 \leq x_1$

$$\Leftrightarrow \begin{array}{l} a_1^1 x_1 \leq b_1^1, \\ a_2^1 x_1 \leq b_2^1 \end{array} \quad \begin{array}{l} a_1^1 > 0, \\ a_2^1 < 0, \end{array} \quad \frac{b_1^1}{a_1^1} < \frac{b_2^1}{a_2^1}$$

$$\Rightarrow 0 = \frac{a_1^1}{a_1^1} x_1 - \frac{a_2^1}{a_2^1} x_1 \leq \frac{b_1^1}{a_1^1} - \frac{b_2^1}{a_2^1} < 0$$

By construction this inequality is a non-negative combination of inequalities in $Ax \leq b$!

\Rightarrow There exist $\lambda_1, \dots, \lambda_k$:

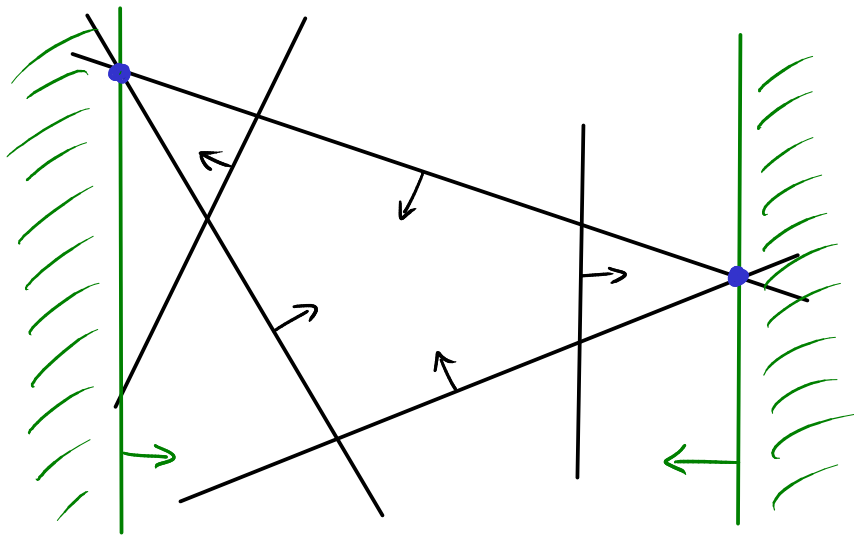
$$\lambda_i \geq 0, \quad \sum \lambda_i a_i = 0, \quad \sum \lambda_i b_i < 0$$

Farkas-Lemma

Either there exists x with $Ax \leq b$

or there exists λ with

$$\lambda \geq 0, \lambda A = 0, \lambda b < 0.$$



x : point in P

λ : certificate
that there is
no point in P .

Proof:

$$\neg 1 \Rightarrow 2: \checkmark$$

$$\neg (1 \wedge 2):$$

$$Ax \leq b$$

$$\Rightarrow \lambda Ax \leq \lambda b$$

$$\Rightarrow 0 < 0 \quad \swarrow \checkmark$$

□

Farkas-Lemma is surprising!

▷ Usually $\neg(\exists x: \varphi(x)) \Leftrightarrow \forall x: \neg\varphi(x)$ is best possible.

▷ Here: $\neg(\exists x: \varphi(x)) \Leftrightarrow \exists y: \psi(x)$

▷ there exist certificates both for having a solution and for having no solution.

▷ both claims can be verified in polynomial time even though running F-M is exponential time.

▷ deciding solvability of $Ax \leq b$ is in

$NP \cap coNP$

polynomial time
verifiable problems

problems whose
negation is polynomial
time verifiable.

▷ Thm: Solving $Ax \leq b$ is even in P . ← polynomial time solvable problems

▷ We are going to see the simplex algorithm for solving LPs, which is much faster than F-M.

▷ The simplex algorithm is not in P .

▷ LPs can be solved in polynomial time by, e.g., interior point methods.

▷ IPs, $\exists z \in \mathbb{Z}^d: Az \leq b$, are NP-complete.

↑
as hard as any problem that is polynomial time verifiable.

This means that (unless $P=NP$)

$$\exists x: Ax \leq b$$

is much easier to solve than, e.g.,

$$\exists x: (x_1 \vee \neg x_2 \vee x_3) \wedge (x_1 \vee x_5 \vee \neg x_6) \wedge \dots$$

because of the geometry of the problem!